

# Real-Time Movement Visualization of Public Transit Data

Master Thesis

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# Motivation

## Real-time visualization?

- map of the entire network (schematic or real-world)
- shows each vehicle's real-time position
- live and interactive

# Motivation

## Why a real-time map?

- Where is my bus? How much longer do I have to wait?
- **Which vehicles are currently in my area?**
- What is the current overall status of the network?
- How good is the coverage of certain areas?
- Promotional value
- **Combination with traditional route planners**

# Motivation

## Existing maps

- [swisstrains.ch](http://swisstrains.ch) (static)
- Zugradar Deutsche Bahn, Zugradar ÖBB (real-time)
- Live-Timetable S-Bahn Munich (real-time)
- [Nahverkehrskarte.de](http://Nahverkehrskarte.de) (Stuttgart region, static)
- [Stadtbahntracker](http://Stadtbahntracker) (Freiburg region, static)

**But:** no universal, scalable toolset available.

# Challenges

**Goal** efficient live map that is able to visualize public transit of the whole world

**Problem** even public transit data of single cities is usually very complex

	trips	stations	arr/dep events	vertices	vehicles 8am
<b>Netherlands</b>	111,537	73,293	2,438,857	3,843,780	4,8 k
<b>New York City</b>	81,950	34,948	3,126,850	3,482,713	4,7 k
<b>Switzerland</b>	77,949	21,689	2,092,196	—	2 k
<b>Turin</b>	16,399	7,250	498,524	198,946	820
<b>Freiburg</b>	7,595	1,611	97,535	—	~ 150
<b>Vitoria-Gasteiz</b>	1,766	338	35,867	4,198	65

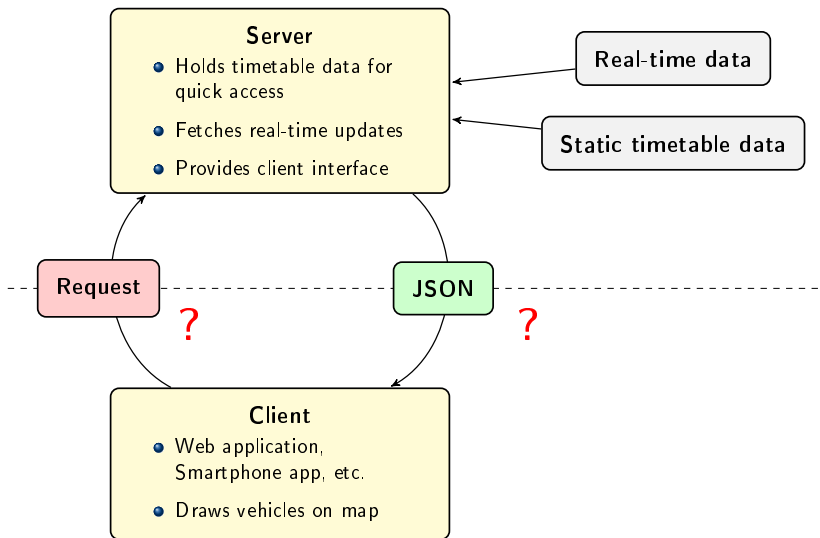
# Basic Approaches

Two basic approaches to realize live transit maps:

- 1 **Static timetable visualization.** Interpolation of static timetables → no delay information
- 2 **Periodic position updates,** positions obtained through GPS devices in vehicles → high traffic, no fallback

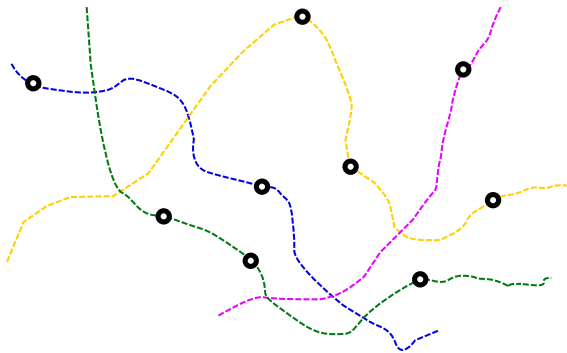
**Third approach:** Combination of interpolated static timetable and delay information → possibility of look-ahead requests.

# Basic Concept





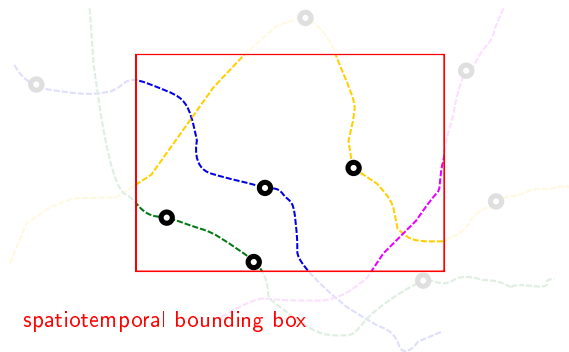
# Trajectories



## Definition

A trajectory  $\mathcal{T}$  is a 2-tuple  $(\mathcal{P}, \alpha)$  where  $\alpha$  is the activity function and  $\mathcal{P} = \{p_1, \dots, p_n\}$ ,  $p_i = (x_i, y_i, t_i)$  the ordered set of waypoints.

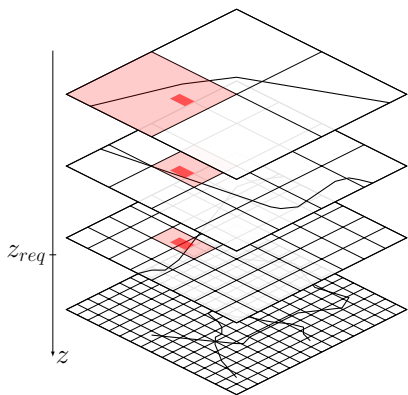
# Partial Trajectories



## Definition

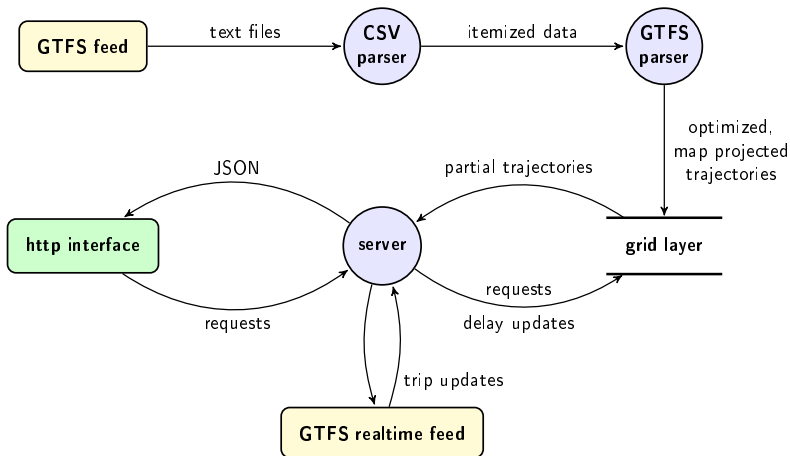
Given a trajectory  $\mathcal{T} = (\mathcal{P}, \alpha)$ , we call  $\mathcal{T}^{par} = (\mathcal{P}^{par}, p_b, p_e, \alpha)$  a partial trajectory of  $\mathcal{T}$ .  $\mathcal{P}^{par} \subseteq \mathcal{P}$ .

# Multilayer Grid



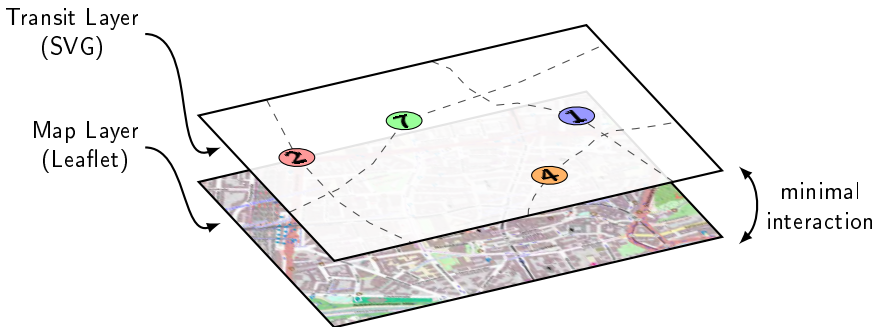
- Each cell has exactly 4 child cells
- Resembles a tree
- One layer per zoom level
- Trajectories are indexed spatially and temporally according to their activity function

# General Workflow



# TRAVIC

- a JavaScript webclient for TrajServ
- circumvents map API's JS projection functions
- draws directly to HTML5 vector layer (SVG)
- interpolates (visible) partial trajectories



# Testing results (Netherlands)

	Naïve		Grid	
	8am	11pm	8am	11pm
<b>Total area scan</b>				
$t$ (ms)	2.1 k	1.9 k	706	310
$\#T^{\text{par}}$	11.5 k	5.1 k	11.5 k	5.1 k
$\#T^{\text{aff}}$	548 k	548 k	18.1 k	8.2 k
req area (km <sup>2</sup> )	25 M	25 M	25 M	25 M
<b>Box request</b>				
$t$ (ms)	1.82 k	1.82 k	<b>51</b>	<b>33</b>
$\#T^{\text{par}}$	911	556	911	556
$\#T^{\text{aff}}$	548 k	548 k	2 k	1.2 k
req area (km <sup>2</sup> )	10.7	10.7	10.7	10.7
<b>Box req. <math>z = 9</math></b>				
$t$ (ms)	1.28 k	1.28 k	<b>23</b>	<b>14</b>
$\#T^{\text{par}}$	707	451	707	451
$\#T^{\text{aff}}$	548 k	548 k	986	533
req area (km <sup>2</sup> )	60 k	60 k	60 k	60 k

## Testing results (20 feeds including NL)

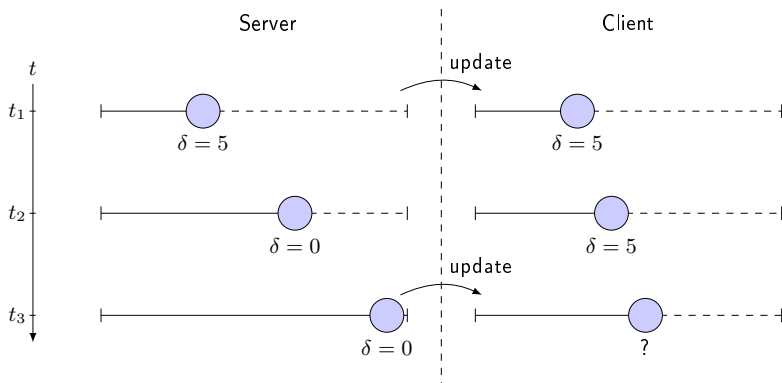
	Naïve		Grid	
	8am	11pm	8am	11pm
<b>Total area scan</b>				
$t$ (ms)	8 k	9 k	1.3 k	1.7 k
$\#T^{\text{par}}$	40.5 k	40.3 k	40.5 k	40.3 k
$\#T^{\text{aff}}$	2,5 M	2,5 M	67.7 k	67.1 k
req area (km <sup>2</sup> )	~100 M	~100 M	~100 M	~100 M
<b>Box request</b>				
$t$ (ms)	7.5 k	8.2 k	<b>51</b>	<b>33</b>
$\#T^{\text{par}}$	911	556	911	556
$\#T^{\text{aff}}$	2,5 M	2,5 M	2 k	1.2 k
req area (km <sup>2</sup> )	10.7	10.7	10.7	10.7
<b>Box req. <math>z = 9</math></b>				
$t$ (ms)	5.9	5.9	<b>23</b>	<b>15</b>
$\#T^{\text{par}}$	707	451	707	451
$\#T^{\text{aff}}$	2,5 M	2,5 M	986	533
req area (km <sup>2</sup> )	60 k	60 k	60 k	60 k

# TRAVIC performance (New York City)

$z$	$1/f$	$\#v$	Chrome		Firefox		IE	
			$t_r$	$t_{tot}/s$	$t_r$	$t_{tot}/s$	$t_r$	$t_{tot}/s$
19	60	4	2.6	43.5	3.5	57.8	9.9	165.3
18	85	14	6.4	75.2	8.3	98.1	28.8	332.7
17	110	47	8.7	79.1	10.4	94.1	34.1	310.1
16	120	111	17.3	144.3	24.3	202.5	135.9	1.1 k
15	140	233	30.4	217.4	45.6	325.5	458.8	3.3 k
14	170	745	32.3	189.7	55.5	326.2	172.1	1 k
13	250	431	23.1	92.4	34.9	139.5	142	568.1
12	400	599	33.3	83.3	53.3	133.3	200.4	500.9
11	500	674	21.5	43	34.1	68.2	55	110
10-5	1 k	210	10.8	10.8	13	13	25.2	25.2



# Asynchronous Delay Information



# Summary

- **Goal:** scalable live-map that is able to visualize public transit of whole world
- has been achieved with TrajServ and TRAVIC
- data input format: GTFS and GTFS realtime
- combined approach (interpolation of static schedule data + delay)
- Current index structure for trajectories: grid layer
- TRAVIC based on HTML5 vector layer, TrajServ outputs ready-to-go pixel coordinates

# Future Work

- reduce memory usage
- solid solution to problem of asynchronous delay information
- **extraction of vehicle routes from geospatial data (map matching vs. iterative shortest-path)**
- combination with route planner

**Any questions?**